



W E L C O M E F E L L O W M O N S T E R S !

# MASCHINE PLUS

## M A P P I N G M A N U A L

**Compatible with:** Traktor Pro 4, Traktor Pro 3 & Traktor Pro 2

Newer Traktor Pro 4 features are unavailable in earlier versions

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# WELCOME FELLOW MONSTERS!

**ENDO** here from **MIDI Monsters!**

Thanks for buying my **MASCHINE PLUS** mapping for TRAKTOR! I've spent countless hours making this mapping perfect and ensuring that it makes sense from a DJ and musician's standpoint. I hope that it helps speed up your workflow as a DJ and helps you rock the house.

This mapping gives the MASCHINE PLUS even more live remixing power by adding features like powerful effects assignment capabilities, secondary hotcue layers allowing you to quickly access all 8 hotcues in each deck, deck duplicating, beatjump, my "magic cue button", and awesome LED feedback that makes your buttons blink to the beat, the phase meter, and to the music!

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# QUICK START: GET RUNNING IN 5 MINUTES

In a hurry? Follow these 6 steps to get from zero to first sound fast.

1

## UPDATE SOFTWARE & FIRMWARE

Open Native Access and install any available updates for Traktor and Controller Editor. Update Maschine Plus firmware via Wi-Fi or Maschine software.

✓ Expected: All software shows "Up to date" in Native Access

2

## LOAD CONTROLLER EDITOR TEMPLATE (.NCMP)

Open Controller Editor → Device Menu → Maschine Plus → Edit → Open → Load **MaschinePlus.ncmp**

✓ Expected: All buttons and knobs show custom labels in Controller Editor

3

## IMPORT TRAKTOR MAPPING (.TSI)

Traktor Preferences → Controller Manager → Add → Import TSI → Import Other → Load **MaschinePlus.tsi**

✓ Expected: "Maschine Plus" appears in Device dropdown

4

## SET DEVICE PORTS (NEVER "ALL PORTS")

In-Port: **Maschine Plus Virtual Input** | Out-Port: **Maschine Plus Virtual Output**

⚠ Never set any mapping to "All Ports" - this causes conflicts!

5

## ENTER MIDI MODE ON MASCHINE PLUS

Press **SHIFT + CHANNEL** to toggle into MIDI Mode

✓ Expected: Hardware responds to Traktor, not Maschine software

6

## FIRST SOUND TEST

Turn the Browse encoder - does Traktor's browser selection move? Load a track with the transport buttons. Press a Play pad. Do you hear music?

✓ If yes, you're ready to DJ! If not, see Troubleshooting Decision Tree (page 20)

# CRITICAL SETUP CHECKLIST

Print this page and check off each item. These are the most common failure points.

## SOFTWARE & FIRMWARE

- Maschine Plus firmware updated
- Traktor Pro version compatible
- Controller Editor installed

## CONTROLLER EDITOR

- Correct device selected (Maschine Plus)
- .ncmp file loaded
- Labels visible on all buttons/knobs

## TRAKTOR MAPPING

- .tsi file imported
- No duplicate/old Maschine mappings
- Old mappings deleted or disabled

## DEVICE PORTS

- Maschine Plus plugged in BEFORE setting ports
- In-Port = Maschine Plus Virtual Input
- Out-Port = Maschine Plus Virtual Output

## ⚠ CRITICAL WARNINGS

- NOTHING set to "All Ports"
- Entered MIDI Mode (SHIFT + CHANNEL)
- Unused mappings disabled (In/Out = None)
- LEDs responding (if not, check Out-Port)

**Pro Tip:** If you have multiple MIDI controllers, set each one's In-Port and Out-Port to its specific device. This prevents mappings from "talking to each other" and causing conflicts.

# BEFORE YOU BEGIN

## READ THIS FIRST

We've spent countless hours programming and testing these mappings. Please carefully follow these instructions. If your mapping isn't working, it's likely that a step was missed.

## SOFTWARE REQUIREMENTS

Before loading my mapping, make sure you have the latest versions installed via [Native Access](#) 

- **Traktor Pro 4** , **Traktor Pro 3** , or **Traktor Pro 2**
- **Native Instruments Controller Editor**
- **Maschine Plus Firmware** (updated to latest)

In [Native Access](#), click the "**Updates**" tab to download the latest updates.

## FIRMWARE UPDATE

Make sure your Maschine Plus firmware is up to date. The Maschine Plus has **built-in Wi-Fi**, so you can update your firmware directly on the device without connecting to a computer!

### To update via Wi-Fi:

- 1 Connect your Maschine Plus to Wi-Fi in **Settings** → **Network**
- 2 Go to **Settings** → **System** → **Check for Updates**
- 3 If an update is available, follow the on-screen instructions

You can also update via the Maschine software on your computer - if there's a new update, a window will pop up automatically.

# CONTROLLER EDITOR SETUP

## ⚠ CRITICAL STEP!

Without doing this step first, my mapping will **NOT** work correctly!

## LOADING THE NCM3 FILE

- 1 Open **Controller Editor** (Applications/Native Instruments/Controller Editor)
- 2 Click the dropdown menu and select **Maschine** → **Maschine Plus**
- 3 Go to the **Templates** tab
- 4 Click **Edit** → **Open**
- 5 Navigate to and load "**MaschinePlus.ncmp**"

**Note:** The Controller Editor file sets up the MIDI messages that allow Maschine Plus to communicate with Traktor. Without this file loaded, the pads and buttons won't send the correct messages.

## SHOW BARS (RECOMMENDED SETTING)

Change the LED display to show graphical "level" bars instead of numeric values. This way it looks more like a DJ mixer and you can see exactly where all the knobs are without looking at the screen!

**To enable:** Hold **SHIFT** and turn **Knob 5** until it says "SHOW BARS", then release SHIFT.

# TRAKTOR MAPPING SETUP

## LOADING THE TSI FILE

- 1 Open Traktor Preferences (gear icon, upper right)
- 2 Go to **Controller Manager** tab
- 3 Click **Add** → **Import TSI** → **Import Other**
- 4 Navigate to and load "**MaschinePlus.tsi**"

## ENTERING MIDI MODE

Press **SHIFT + CHANNEL** on the Maschine Plus to toggle into MIDI Mode.

**Note:** The Maschine Plus can control both MASCHINE and TRAKTOR software simultaneously. Use SHIFT + CHANNEL to toggle between Application Mode (Maschine) and MIDI Mode (Traktor). When using this mapping, you always want to be in MIDI Mode.

### ⚠ IMPORTANT!

If you have an older Maschine Plus mapping already loaded, make sure to delete it. That way, you don't have duplicate mappings that will confuse each other when loaded.

To delete a mapping: select the device in the drop down menu, then choose **"Edit"** → **"Delete"**

# SETTING DEVICE PORTS

## ⚠️ YOUR MASCHINE PLUS MUST BE PLUGGED IN!

If the device isn't plugged in, the name won't show up in the ports dropdown.

### In-Port

Where the Device is getting MIDI from.

Maschine Plus Virtual Input

### Out-Port

For visual feedback (LEDs, meters).

Maschine Plus Virtual Output

## ⚠️ NEVER USE "ALL PORTS"!

Make sure that **no mappings** are set to "All Ports" — this causes conflicts between devices!

## ✓ FIRST SOUND TEST

Run this quick validation to confirm everything is working:

- 1 **Turn the Browse encoder** — does Traktor's browser selection move?
- 2 **Press a transport load button** — does a track load into a deck?
- 3 **Press the Play pad** — do you hear music?
- 4 **Check the LEDs** — are they responding/blinking to the beat?

✓ If YES to all: You're ready to DJ! Continue to learn the mapping.

✗ If any fail: See Troubleshooting Decision Tree (page 20)

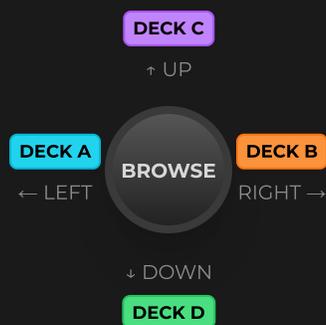
# BROWSER & TRACK LOADING

## NOW LET'S GET INTO THE MAPPING!

To scroll through your tracks, use the **Browse encoder**. Push down on the Browse encoder to add the selected song to the **Preparation playlist**. You can also load tracks by pushing the encoder in a direction, or using the transport buttons.

### BROWSER & TRACK LOADING

#### BROWSE ENCODER



**Turn:** Scroll Browser List

**Push:** Browser Only Mode

**VOLUME + Turn:** Scroll Browser Tree (Playlists)

**SWING + Turn:** Scroll Playlist Favorites

#### TRANSPORT SECTION (Load Tracks)



**BROWSE**

Toggle Browser Only Mode (expand/minimize browser)

#### TEMPO CONTROLS (with Browse Encoder)

**TEMPO + Turn:** Fine tempo adjust ( $\pm 0.01$  BPM) for all decks

**LOCK + Turn:** Coarse tempo adjust ( $\pm 1$  BPM) for all decks

**TEMPO + Pad 16 (SYNC):** Reset individual deck tempo to original

#### DECK DUPLICATOR ("Automatic Doubles")

With this feature, you can load the same song on multiple decks at the same position, speed, and direction. Perfect for automatic doubles!

**SCENE (Hold):** Select Deck A to duplicate

**PATTERN (Hold):** Select Deck B to duplicate

**EVENTS (Hold):** Select Deck C to duplicate

**VARIATION (Hold):** Select Deck D to duplicate

**How to use:** Hold the Deck Duplicate button (for the deck you want to copy), then push the Browse encoder in a direction to duplicate INTO that deck:

Left = Deck A | Right = Deck B | Up = Deck C | Down = Deck D

⚠ Be careful not to duplicate into a playing deck! Set "Load only into stopped deck" in Preferences → Loading.

#### SMART LOADING FEATURES

Whenever you load a song into a Deck, it automatically turns on the **Cue (monitor)** button for that Deck and turns it off for all other decks — letting you pre-listen in your headphones. It also turns off Browser Only mode, expands the decks, and makes that deck the **Focus Deck**. This saves you lots of time when performing live!

# PREVIEW PLAYER WORKFLOW

Here's a handy little trick I figured out for browsing through tracks! The Preview Player is great for listening to tracks before you load them into the Decks.

## PREVIEW PLAYER WORKFLOW

**MIDDLE**

PLAY  
Jump 1/3

**UP**

REC  
Prev + Preview

**DOWN**

STOP  
Next + Preview

### How I preview my tracks:

Push **STOP** to go to next track and auto-play in Preview Player. Then push **PLAY** to jump 1/3 into the track to hear the main section and how it sounds with what's playing.

When you load a track into any deck, the Preview Player automatically stops and unloads!

### MY WORKFLOW

I push **STOP** to go to the next track in the list and auto-play in the Preview Player, then push **PLAY** to jump 1/3 into the track. This way you can hear the main part of the track and how it's going to sound with what's playing live through the mixer!

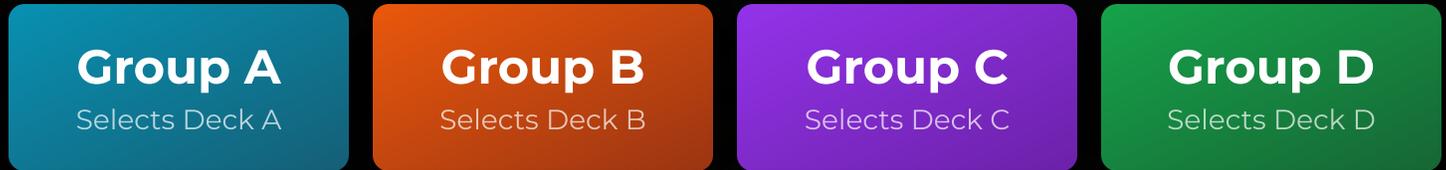
### PREVIEW PLAYER ROUTING

I typically have the Preview Player routed to a separate channel of my DJ mixer, so I can listen in my headphones. In Internal Mixing mode, it's routed to the Monitor Output set in **Preferences** → **Audio Setup** → **Output Routing** → **Output Monitor**.

**Note:** Whenever you load a track into any deck, the Preview Player automatically stops and unloads, speeding up your workflow! If a track is playing in Deck D, the preview player macro won't work since channel 4 is used for the preview player in External Mixing mode.

# DECK SELECTOR (GROUPS A-D)

If you want to decide which Deck to control, use the four **Group Buttons A, B, C and D** — these are your Deck Selector buttons. Once you select your Deck with the Group Buttons, the 16 pads in the main pad section will correspond to that Deck.



## TWO PLAYBACK MODES

In my Maschine mapping, there are two different playback modes:

- **Groups A-D (Deck Mode):** All the major transport buttons you need to play, mix and remix your tracks live.
- **Groups E-H (Hotcue & Loop Mode):** Quick access to 8 Hotcues, 8 Auto Loops, Manual Loops, and Flux Loop Rolls.

If you look at the Pads on your Maschine controller, you'll notice there are small black numbers on each pad. The pad numbers go from 1-16 starting from the bottom-left.



# DECK MODE PAD LAYOUT

Groups A-D give you all the major transport controls for playing, mixing, and remixing your tracks live. Here's what each pad does in Normal Mode and Shift Mode (hold FIXED VEL for Shift).

## DECK MODE — Group A (Deck A)

### NORMAL MODE

<b>PLAY</b> Pad 13	<b>Tempo Bend</b> Pad 14	<b>Tempo Bend</b> Pad 15	<b>SYNC</b> Pad 16
<b>LOOP</b> Pad 9	<b>Loop Size -</b> Pad 10	<b>Loop Size +</b> Pad 11	<b>Loop Active</b> Pad 12
<b>Hotcue 1</b> Pad 5	<b>Hotcue 2</b> Pad 6	<b>Hotcue 3</b> Pad 7	<b>Hotcue 4</b> Pad 8
<b>FLUX</b> Pad 1	<b>BeatJump -32</b> Pad 2	<b>BeatJump +32</b> Pad 3	<b>Deck Reset</b> Pad 4

### SHIFT MODE (Hold FIXED VEL)

<b>4 Beat Loop</b> Pad 13	<b>8 Beat Loop</b> Pad 14	<b>16 Beat Loop</b> Pad 15	<b>32 Beat Loop</b> Pad 16
<b>1/32 Flux Roll</b> Pad 9	<b>1/16 Flux Roll</b> Pad 10	<b>1/8 Flux Roll</b> Pad 11	<b>1 Beat Flux</b> Pad 12
<b>Delete Hotcue 1</b> Pad 5	<b>Delete Hotcue 2</b> Pad 6	<b>Delete Hotcue 3</b> Pad 7	<b>Delete Hotcue 4</b> Pad 8
— Pad 1	<b>BeatJump -1</b> Pad 2	<b>BeatJump +1</b> Pad 3	— Pad 4

#### NORMAL MODE FUNCTIONS:

- PLAY (Pad 13)** — Toggle Play/Pause
- Tempo Bend (14-15)** — Nudge phase forward/backward
- SYNC (Pad 16)** — Sync BPM to Master
- LOOP (Pad 9)** — Engage loop at current size
- Loop Size ± (10-11)** — Make loop smaller/bigger
- Loop Active (Pad 12)** — Activate saved loops

#### NORMAL MODE (continued):

- Hotcue 1-4 (Pads 5-8)** — Trigger/set Hotcues
- FLUX (Pad 1)** — Toggle Flux Mode
- BeatJump ±32 (2-3)** — Skip 32 beats (8 bars)
- Deck Reset (Pad 4)** — Jump to track start

#### THE CONCEPT:

Hit Hotcues to drop on the one, use BeatJump to skip through, and Loop functions to remix live!

# HOTCUE & LOOP MODE (GROUPS E-H)

Groups E, F, G, and H are a secondary mode with quick access to **8 multi-colored Hotcues**, **8 Auto Loops**, Manual Loops, and Flux Loop Rolls. Great for preparing Hotcues in advance or for advanced turntablism routines!

## HOTCUE & LOOP MODE — Group E (Deck A)

### HOTCUE MODE (Normal)

<b>1/16 Flux Roll</b> Pad 13	<b>1/8 Flux Roll</b> Pad 14	<b>1/4 Flux Roll</b> Pad 15	<b>1 Beat Flux</b> Pad 16
<b>4 Beat Loop</b> Pad 9	<b>8 Beat Loop</b> Pad 10	<b>16 Beat Loop</b> Pad 11	<b>32 Beat Loop</b> Pad 12
<b>Hotcue 1</b> Pad 5	<b>Hotcue 2</b> Pad 6	<b>Hotcue 3</b> Pad 7	<b>Hotcue 4</b> Pad 8
<b>Hotcue 5</b> Pad 1	<b>Hotcue 6</b> Pad 2	<b>Hotcue 7</b> Pad 3	<b>Hotcue 8</b> Pad 4

### LOOP MODE (Hold FIXED VEL)

<b>Loop In</b> Pad 13	<b>Loop Out</b> Pad 14	<b>BeatJump +32</b> Pad 15	<b>Loop Active</b> Pad 16
<b>Prev Cue</b> Pad 9	<b>Next Cue</b> Pad 10	<b>CUE</b> Pad 11	<b>PLAY</b> Pad 12
<b>Delete Hotcue 1</b> Pad 5	<b>Delete Hotcue 2</b> Pad 6	<b>Delete Hotcue 3</b> Pad 7	<b>Delete Hotcue 4</b> Pad 8
<b>Delete Hotcue 5</b> Pad 1	<b>Delete Hotcue 6</b> Pad 2	<b>Delete Hotcue 7</b> Pad 3	<b>Delete Hotcue 8</b> Pad 4

#### HOTCUE MODE (Normal):

**Flux Rolls (Pads 13-16)** — 1/16, 1/8, 1/4, 1 Beat

**Auto Loops (Pads 9-12)** — 4, 8, 16, 32 Beat

**Hotcue 1-4 (Pads 5-8)** — Set/trigger cues

**Hotcue 5-8 (Pads 1-4)** — Set/trigger cues

#### LOOP MODE (Shift):

**Loop In/Out (13-14)** — Set manual loop points

**BeatJump +32 (15)** — Skip ahead while preparing

**Loop Active (16)** — Toggle loop on/off

**Prev/Next Cue (9-10)** — Navigate cue points

**CUE/PLAY (11-12)** — Temp cue & play

**Delete Hotcues 1-8** — Remove cue points

# KNOB PAGES OVERVIEW

The two LED Screens at the top of the controller let you see what's happening inside Traktor right on your hardware. There are different Knob Pages you can display. Page 1 (default) shows FX Units 1 & 2. Use **PAGE LEFT** and **PAGE RIGHT** to quickly switch between pages.

Page 1 <b>FX Unit 1 &amp; 2</b>	Page 2 <b>FX Unit 3 &amp; 4</b>	Page 3 <b>Mixer A &amp; B</b>
Page 4 <b>Mixer C &amp; D</b>	Page 5 <b>Filters &amp; Volume</b>	Page 6 <b>Stems A &amp; B</b>
Page 7 <b>Stems C &amp; D</b>	Page 8 <b>Loop Recorder</b>	Page 9 <b>Pattern Player</b>

## FX UNIT TYPE BUTTONS

**CHANNEL** = Cycles FX Unit 1's type (Group → Single → Pattern Player)

**PLUG-IN** = Cycles FX Unit 2's type (Group → Single → Pattern Player)

# FX UNITS & ASSIGNMENT

The LED screens control FX Units 1-4. The order of buttons and knobs match Traktor's interface. You can enable 4 FX Units in Preferences → Effects → FX Routing → "4 FX Units".

## FX UNIT 1 & 2

FX Unit 1

FX ON FX 1 FX 2 FX 3

FX Display

DRY/WET FX 1 FX 2 FX 3

FX Unit 2

FX ON FX 1 FX 2 FX 3

FX Display

DRY/WET FX 1 FX 2 FX 3

Group Mode: 3 FX per unit | Single Mode: 1 FX with 4 detailed parameters

## FX ASSIGNMENT (ONE-BUTTON MACROS)

I created a macro that assigns ALL four FX units to a single deck with one button — much faster than doing it manually in Traktor!

PITCH MOD PERFORM NOTES NOTE REPEAT

FX → A FX → B FX → C FX → D FX ALL

All FX to Deck A All FX to Deck B All FX to Deck C All FX to Deck D All FX to ALL Decks

LED lights turn on for pads to show which deck FX are assigned to

## FX HOLD VS TOGGLE MODE (SAMPLING BUTTON)

Some DJs like to hold effect buttons down so they don't forget to turn them off. Others prefer "Toggle Mode" where you press once to turn the effect on, and again to turn it off, freeing up your hands.

Press the **SAMPLING** button to switch between Hold Mode and Toggle Mode for all FX buttons.

## PRO TIP: Custom FX Labels

Want to display actual effect names on your controller? In Controller Editor, double-click the Label for the Effect and type the effect name. Now you don't have to look at the screen!

# MIXER & FILTERS

The Mixer pages give you control over Volume, EQ (Low/Mid/High), Monitor Cue, and frequency Cut buttons for each deck. If you don't see the mixer in Traktor, go to Preferences → Mixer and enable "Filter + Key + Cue + Gain + Balance".

## MIXER A & B

Deck A

CUE LO CUT MID CUT HI CUT

Deck A Display

VOLUME LOW MID HIGH

Deck B

CUE LO CUT MID CUT HI CUT

Deck B Display

VOLUME LOW MID HIGH

Mixer C & D works the same on its own Knob Page

## FILTERS & VOLUME MIXER (4 Channels)

CUE A FILTER A CUE B FILTER B CUE C FILTER C CUE D FILTER D

4-Channel Filter & Volume Display

VOLUME A FILTER A VOLUME B FILTER B VOLUME C FILTER C VOLUME D FILTER D

### MIXER LOCK (MIXER Button)

Some DJs want to lock the mixer so they don't accidentally bump the EQs while playing. Push **MIXER** to reset all EQs to zero and disable EQ knob movement. Push again to unlock.

### FILTER CUT (AUTO Button)

Here's a DJ workflow hack: push **AUTO** to turn on filters for all decks and set the filter amount to about 2:00, cutting the lows of all decks simultaneously. Great for buildups!

### HOW THE MIXER WORKS:

**Volume** controls Traktor's mixer faders. **Low, Mid, Hi** control the EQs. **CUE** turns headphone monitoring on/off (Internal Mixing mode only - sound comes from Monitor Output in Preferences → Output Routing). **Lo Cut, Mid Cut, Hi Cut** remove all frequencies in that range when engaged.

# STEMS CONTROL

The Stems pages let you control Volume, Filter, and FX Send for each individual stem for each deck. Knobs 1-4 control stem volumes for one deck, and buttons 1-4 mute/unmute stems. Knobs 5-8 and buttons 5-8 do the same for the second deck.

## STEMS A & B

### Deck A Stems

MUTE 1 MUTE 2 MUTE 3 MUTE 4

Stem Levels

Volume (FX, Filter) Volume (FX, Filter) Volume (FX, Filter) Volume (FX, Filter)

### Deck B Stems

MUTE 1 MUTE 2 MUTE 3 MUTE 4

Stem Levels

Volume (FX, Filter) Volume (FX, Filter) Volume (FX, Filter) Volume (FX, Filter)

Stems C & D works the same on its own Knob Page

## STEM MODIFIER BUTTONS (HOLD TO CHANGE FUNCTION)

### MUTE (Hold)

Mute individual stems. Use for rapid on/off to create rhythmic effects.

### SOLO (Hold)

Buttons 1-8 solo each stem individually. Note: un-soloing won't restore previous state.

### SELECT (Hold)

Buttons turn Filter On/Off for each stem. Knobs become Filter controls.

### DUPLICATE (Hold)

Buttons assign each stem to FX Units. Knobs control FX Send Amount.

**Note:** Stems C & D are on the next Knob Page and work identically. Use Page Right to access them.

# LOOP RECORDER & PATTERN PLAYER

The Loop Recorder lets you record audio live and layer loops on top of your mix. Great for creating buildups, transitions, and live remixes!

## LOOP RECORDER

Only the first knob (DRY/WET) controls the Loop Recorder volume mix

### HOW TO USE:

1. Set loop size with SIZE buttons → 2. Press RECORD → 3. Press PLAY to start/stop playback → 4. Use DRY/WET knob to blend → 5. Press DELETE to remove last layer

## PATTERN PLAYER (Traktor Pro 4 Only)

**Setup Required:** Enable 4 FX Units in Preferences → Effects and set both FX Unit 3 & FX Unit 4 to Pattern Player mode.

FX Unit 3

FX Unit 4

Pattern Player is only available in Traktor Pro 4. Change the kit in the Pattern Player dropdown menu.

# ADVANCED FEATURES & SPECIAL BUTTONS

## PAD MODE & SPECIAL HOTCUE BUTTONS

PAD MODE

**QUANTIZE**

Quantize & Snap

KEYBOARD

**ACTIVE**

Activate Loops

CHORDS

**FLUX CUES**

Fluxed Cues

STEP

—

(Unused)

## SIDE BUTTONS

FIXED VEL

**SHIFT**

Hold for secondary pad functions

DECK DUPLICATOR

SCENE

**DUP A**

Hold + Push Browse to duplicate Deck A

PATTERN

**DUP B**

Hold + Push Browse to duplicate Deck B

EVENTS

**DUP C**

Hold + Push Browse to duplicate Deck C

VARIATION

**DUP D**

Hold + Push Browse to duplicate Deck D

### PAD MODE: QUANTIZE & SNAP

Toggles Snap and Quantize mode for Hotcues and Loops. When ON, loops snap to the nearest beat and Hotcues trigger on the next beat. Great for staying in perfect sync!

### KEYBOARD: ACTIVATE LOOPS

When enabled, triggering any Hotcue or pressing Play also turns on Loop Active. Great for DJs who save lots of loops in their tracks!

### CHORDS: FLUXED CUE POINTS

When enabled, Cue Points trigger in Flux Mode. Jump to cues and when you release, the track returns to where it would've been!

## GLOBAL CONTROLS

LEFT COLUMN

CHANNEL

**FX1 TYPE**

Group/Single/Pattern

IDEAS

**PREPARATION**

Add to Prep Playlist

BROWSER

**BROWSE**

FILE

—

AUTO

**FILTER CUT**

All Decks

RIGHT COLUMN

PLUG-IN

**FX2 TYPE**

Group/Single/Pattern

MIXER

**EQ LOCK**

SAMPLING

**FX HOLD**

Hold/Toggle

◀ / ▶

**PAGE**

SETTINGS

**MAGIC RESET**

Reset All

### MAGIC SETTINGS BUTTON

Here's an awesome button you can use right before you start playing! Press **SETTINGS** and it will reset all important Traktor features to how they should be when you play live: all EQs, Pan, and Key knobs reset to zero, Gain and Master Volume jump to -3, the crossfader resets to the middle, and all decks unassign from the crossfader. No time to mess around, let's play!

### TEMPO CONTROL TIP

To control tempo while playing: hold **TEMPO** + turn Browse encoder for fine adjust ( $\pm 0.01$  BPM), or hold **LOCK** + turn for coarse adjust ( $\pm 1$  BPM). Both affect all decks simultaneously. To reset a single deck's tempo, hold **TEMPO** and press **Pad 16 (SYNC)** on that deck.

# TROUBLESHOOTING DECISION TREE

Something not working? Follow this decision tree to quickly diagnose and fix the issue.

## ! NOTHING WORKS AT ALL

- Is the **.ncmp file loaded** in Controller Editor? (Most common!)
- Are you in **MIDI Mode**? Press SHIFT + CHANNEL
- Is **In-Port** set to "Maschine Plus Virtual Input"?
- Is the Maschine Plus **plugged in**?

## ? BUTTONS WORK BUT NO LEDs / VISUAL FEEDBACK

- Is **Out-Port** set to "Maschine Plus Virtual Output"?
- Check Controller Manager — the Out-Port might be "None"

## 2x WEIRD DOUBLE TRIGGERS / CONFLICTING BEHAVIOR

- Do you have **duplicate Maschine mappings**? Delete old ones!
- Is any mapping set to **"All Ports"**? Change it to the specific device!
- Set unused mappings' In/Out-Port to **"None"**

## ▶ PREVIEW PLAYER NOT WORKING

- Is a track playing in **Deck D**? (Uses same channel in External Mixing mode)
- Check **Preferences** → **Audio Setup** → **Output Routing** → **Output Monitor**

## 4 PATTERN PLAYER NOT VISIBLE / WORKING

- Pattern Player is **Traktor Pro 4 only** — not available in Traktor Pro 3/2

### PRO TIPS

- ✓ Push **Browse encoder** to add to Preparation
- ✓ Use **BeatJump** to skip intros
- ✓ Use **Flux Loop Rolls** for stutter effects
- ✓ **TEMPO + Pad 16 (SYNC)** to reset deck tempo

### THE MAGIC "SETTINGS" BUTTON

Press **SETTINGS** before your set! It resets all EQs, Pan, Key knobs to zero, sets Gain/Master to -3, centers crossfader, and unassigns all decks from crossfader. **No time to mess around, let's play!**



# THANK YOU FOR YOUR PURCHASE!

And that about does it! You should now be ready to rock with full 4 deck control over Traktor with your Maschine controller. I hope you enjoy the mapping, and may it rock many parties for you!

[www.midimonsters.com](http://www.midimonsters.com)

We always love seeing our mappings in action! Tag us [@midimonsters](https://twitter.com/midimonsters) if you love the mapping!

Peace,  
— MIDI Monsters

Compatible with Traktor Pro 4, Traktor Pro 3 & Traktor Pro 2

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